

Inncon 2024 [1298 Pkte.]

Warhammer: The Old World, Warriors of Chaos

Charaktere [340 Pkte.]

Daemon Prince [340 Pkte.]

Hand weapon, Light armour, Wings (Fly 9), Mark of Khorne, Level 2 Wizard, General, Diabolic Splendour, Battle Magic

Sonderregeln: Chaos Armour (4+), Ensorcelled Weapons, Fear, Gaze of the Gods, Immune To Psychology, Lore of Chaos, Regeneration (5+), Unbreakable, Unstable, Warp-spawned

Modell	B	KG	BF	S	W	LP	I	A	MW
Daemon Prince	6	7	5	6	5	4	7	5	9

Kerneinheiten [318 Pkte.]

15 Chaos Warriors [213 Pkte.]

Hand weapons, Heavy armour, Mark of Chaos Undivided, Champion, Standard bearer, Musician

Sonderregeln: Close Order, Ensorcelled Weapons

Modell	B	KG	BF	S	W	LP	I	A	MW
Chaos Warrior	4	5	3	4	4	1	4	1	8
Champion	4	5	3	4	4	1	4	2	8

5 Chaos Warhounds [35 Pkte.]

Claws and Fangs (Hand weapons), Poisoned Attacks

Sonderregeln: Loner, Move Through Cover, Open Order, Swiftstride

Modell	B	KG	BF	S	W	LP	I	A	MW
Chaos Warhound	7	4	0	3	3	1	3	1	6

5 Marauder Horsemen [70 Pkte.]

Flails, Light armour, Mark of Chaos Undivided, Musician

Sonderregeln: Fast Cavalry, Fire & Flee, Open Order, Skirmishers, Swiftstride, Warband

Modell	B	KG	BF	S	W	LP	I	A	MW
Marauder Horseman	-	4	3	3	3	1	3	1	6
Marauder Horsemaster	-	4	3	3	3	1	3	2	7
Warhorse	8	3	-	3	-	-	3	1	-

Eliteeinheiten [410 Pkte.]

Chaos Chariot [120 Pkte.]

Hand weapons, Halberds, Mark of Nurgle

Sonderregeln: Close Order, Ensorcelled Weapons, First Charge, Impact Hits (D6+1)

Modell	B	KG	BF	S	W	LP	I	A	MW
Chariot	-	-	-	5	5	4	-	-	-
Chaos Charioteer (x2)	-	5	3	4	-	-	4	1	8
Chaos Steed (x2)	7	3	-	4	-	-	3	1	-

Chaos Chariot [110 Pkte.]

Hand weapons, Halberds, Mark of Chaos Undivided

Sonderregeln: Close Order, Ensorcelled Weapons, First Charge, Impact Hits (D6+1)

Modell	B	KG	BF	S	W	LP	I	A	MW
Chariot	-	-	-	5	5	4	-	-	-

Modell B KG BF S W LP I A MW

Chaos Charioteer (x2)	-	5	3	4	-	-	4	1	8
Chaos Steed (x2)	7	3	-	4	-	-	3	1	-

Chimera [180 Pkte.]

Claws and Fangs (Hand weapon), Scaly Skin (Heavy Armour)

Sonderregeln: Armour Bane (2 - claws and fangs only), Close Order, Fly (10), Large Target, Stomp Attacks (1), Swiftstride, Terror

Modell B KG BF S W LP I A MW

Chimera	6	4	0	6	5	4	3	6	5
---------	---	---	---	---	---	---	---	---	---

Seltene Einheiten [230 Pkte.]

Chaos Giant [230 Pkte.]

Giant's Club, Scaly Skin (Heavy Armour), Regeneration (6+)

Sonderregeln: Close Order, Giant Attacks, Immune To Psychology, Large Target, Pick Up And..., Stomp Attacks (D6), Terror, Timmm-berrr!, Unbreakable

Modell B KG BF S W LP I A MW

Giant	6	3	1	6	6	6	2	*	10
-------	---	---	---	---	---	---	---	---	----