

## **EXPERIMENTAL RULES**

These rules should be considered 100% official for all purposes, but can (and probably will) change slightly in their final, printed version – which will be found in a future publication.

The Mûmak War Leader can be included in a Harad & Umbar army list.

## The mûmak war Leader (man)......400 points

The commander of the Mûmak cohort upon the Pelennor, The Mûmak War Leader led the charge of the Mûmakil against the Rohirrim, seeing numerous Riders of Rohan trampled underfoot before meeting his end at the tip of Éomer's spear.

Mv	F	S	D	A	W	C	M	W	
6"	5/3+	5	5	3	3	6	M 3	2	1

## WARGEAR

Armour, long-bladed spear and Royal War Mûmak.

**Long-bladed Spear**. This unusual weapon can be used as either a spear or a two-handed sword.

Royal War Mûmak. The Mûmak War Leader rides into battle upon his Royal War Mûmak. This is a War Mûmak of Harad with the Mahûd Beastmaster Chieftain, Gnarled Hide, Sigils of Defiance and Tusk Weapons upgrades. The Mûmak War Leader replaces the Mahûd Beastmaster Chieftain and is placed in the same manner as the Mahûd Beastmaster Chieftain.

## SPECIAL RULES

Imposing Presence. The sight of the High King of the Mahûd upon his Royal War Mûmak can instil doubt in even the most skilled generals, and a moment's hesitation can spell their doom.

Whilst mounted upon his Royal War Mûmak, the first time each turn that an enemy model declares a Heroic Move within 12" of The Mûmak War Leader, roll a D6. On a 4+, the Heroic Move is immediately cancelled and any Might points spent in declaring it are lost.

High King of the Mahûd. The Mûmak War Leader's reputation is known throughout the wastes of Far Harad, and from atop his Royal War Mûmak he can directly command vast swathes of the Mahûd army.

The range of The Mûmak War Leader's Stand Fast! is 12", rather than 6". Additionally, models from The Mûmak War Leader's warband may deploy within 12" rather than 6" – even outside the howdah if they wish.

