

Leader

Schwarze Witwe

Mirkwood Spider

85pts

Path of the Warrior

Mv	F	S	D	A	W	C
10"	3/5+	5	4	3	2	3
Might		Will		Fate		
<input type="radio"/>		<input type="radio"/>		<input type="radio"/>		

Wargear

Mächtige Kiefer

Special Rules

Terror, Poisoned Weapon, Swift Movement , Spider Webs, Bullig , Bloated Creature, Hero slayer , Blade master, Zweihandwaffe

Experience

Wounds
InflictedWounds
Remaining

Sergeant

Kreuzspinne

Mirkwood Spider

75pts

Path of the Beast

Mv	F	S	D	A	W	C
10"	3/5+	5	3	3	3	3
Might		Will		Fate		
<input type="radio"/>		<input type="radio"/>		<input type="radio"/>		

Wargear

Special Rules

Poisoned Weapon, Spider Webs, Swift Movement , Terror, Harbinger of evil , Bestial Charge

Experience

Wounds
InflictedWounds
Remaining

Sergeant

Hyäne

Fell Warg

48pts

Path of the General

Mv	F	S	D	A	W	C
10"	3/5+	4	4	2	1	3
Might		Will		Fate		
<input type="radio"/>		<input type="radio"/>		<input type="radio"/>		

Wargear

Special Rules

Fell Sight, Ravenous Charge

Experience

Wounds
InflictedWounds
Remaining

Hero

Grauer

Fell Warg

13pts

Mv	F	S	D	A	W	C
10"	3/5+	4	4	1	1	2
Might		Will		Fate		
				<input type="radio"/>		

Wargear

Special Rules

Fell Sight

Experience

Wounds
InflictedWounds
Remaining

Hero

Schwarze Feuerspinne

25pts

Giant Spider

Mv	F	S	D	A	W	C
10"	4/6+	5	3	2	2	3

Might

Will

Fate

Wargear

Special Rules

Poisoned Weapon, Swift Movement , Terror

Experience



Wounds
Inflicted



Wounds
Remaining

Brauner

8pts

Fell Warg

Mv	F	S	D	A	W	C
10"	3/5+	4	4	1	1	2

Wargear

Special Rules

Fell Sight

Experience



Wounds
Inflicted



Wounds
Remaining

Giftgrüne

20pts

Mirkwood Spider

Mv	F	S	D	A	W	C
10"	2/5+	5	3	2	2	2

Wargear

Special Rules

Poisoned Weapon, Spider Webs, Swift Movement , Terror

Experience



Wounds
Inflicted



Wounds
Remaining

Wanderer

Crazy Joe

5pts

Ruffian

Mv	F	S	D	A	W	C
6"	2/5+	3	3	1	1	2

Wargear

Club , Palanthir Stück

Special Rules

At 'em lads! , Palanthir



Wounds
Inflicted



Wounds
Remaining

Wanderer

Fleder

Bat Swarm

35pts

Mv	F	S	D	A	W	C
3"	1/5+	3	3	2	4	2

Wargear

Special Rules

Blinding Swarm, Fly



Wounds
Inflicted



Wounds
Remaining

Albino

8pts

Fell Warg

Mv	F	S	D	A	W	C
10"	3/5+	4	4	1	1	2

Wargear

Special Rules

Fell Sight

Experience



Wounds
Inflicted



Wounds
Remaining