



DRUIDISM

A FOUNTAIN OF YOUTH

Range 12"	Instant
Focused	
Augment	

The target or its unit **Recovers**/**Raises** 1 Health Point.
This spell can only be cast once per phase.

Actually, my lord, it's not difficult to find a Fountain of Youth. But unless you've got a druid in your employ the water will be entirely useless.

Nature's Call
All Wizards that know at least one non-Bound Druidism spell know the Learned Spell The Outlaw Throne in addition to their other spells.
The 9th Age — Arcane Compendium — 2nd edition, 2022



DRUIDISM

0 THE OAKEN THRONE

4+	Caster	Permanent
<p>If any friendly Caster is affected by <i>The Oaken Throne</i>, certain spells are cast with an amplified version. In that case, ignore the text specific to the basic version. Successfully casting <i>The Oaken Throne</i> does not trigger the Attribute Spell.</p> <p>This spell ends if a friendly Caster attempts to cast <i>The Oaken Throne</i> again, or if the opponent removes one dice from their Magic Dice pool at the end of step 3 of any Magic Phase Sequence (after Siphon the Veil).</p>		

Old boots grew older, turning to bark and sprouting roots that clawed into the earth. Her expression clouded as she became one with the earth from which she drew her powers. I felt an immense will stir beneath my feet.

Nature's Call
All Wizards that know at least one non-Bound Druidism spell know the Learned Spell The Oaken Throne in addition to their other spells.



DRUIDISM

1 HEALING WATERS

7+	Range 18"	One Turn
6+	Augment	

The range of this spell can be measured from the Caster or from any **Water Terrain** Feature on the board.
The target gains Fortitude (5+)/(4+).

As a sapling recovers from the roughest storm, I saw them heal from fatal wounds in seconds. What was so unnerving was the watery sheen that seemed to glisten from their bodies.

Nature's Call
All Wizards that know at least one non-Sound Druidism spell know the Learned Spell The Oakens Throats in addition to their other spells.



DRUIDISM

2 MASTER OF EARTH

	Range 18"	
6+	Hex	Instant
5+	Direct	
	Damage	

The range of this spell can be measured from the Caster or from any **Impassible Terrain** Feature on the board. The target suffers D6 hits with Strength 4/5, Armour Penetration 1/2, and Magical Attacks.

We locked shields and put our backs to the cliff to guard our rear. We hadn't thought that the mountain itself would suddenly shift.

Nature's Call
All Wizards that know at least one non-Bound Druidism spell know the Learned Spell The Oakens Throne in addition to their other spells.



DRUIDISM

3 ENTWINING ROOTS

6+	Range 12"	One Turn
5+	Hex	

The range of this spell can be measured from the Caster or from any **Forest Terrain** Feature on the board.
The target suffers -1/-2 Offensive Skill, -1/-2 Defensive Skill, and -1/-2 to hit with Shooting Attacks.

I shouted the order to charge, but no sooner had I left our woodland cover than I found myself flat on my face, boot caught in a vine materialized from thin air. Soon we were fighting not just the enemy but the earth itself.

Nature's Call
All Wiggels that know at least one non-Bound Druidism spell know the Learned Spell The Oakens Throve in addition to their other spells.
The 9th Age — Arcane Compendium — 2nd edition, 2022



DRUIDISM

4 SUMMER GROWTH

11+	Range 24"	Instant
10+	Augment	

This spell has different effects depending on the target:
Standard Infantry/Beast¹: Raise 4/6 Health Points.
Towering Presence²: Raise 1/1 Health Point.
Anything else³: Raise 2/3 Health Points.
¹ More than half of the models in the unit are both Standard Height **and** either Type Infantry or Beast.
² More than half of the models in the unit have Towering Presence.
³ Use this if neither of the above applies.

The hooded figure moved tenderly among the warriors, his face hidden but for a long, grey beard. His feet crunched the snow, his breath fogged the air. And yet I felt like I was on the farm in August, with the warm sun on my back. Where the hooded one passed, the men grew quiet as miraculous, fresh life filled their veins.

Nature's Call
All W'figards that know at least one non-Bound Druidism spell know the Learned Spell The Oakens Throne in addition to their other spells.
The 9th Age — Arcane Compendium — 2nd edition, 2022



DRUIDISM

5 STONE SKIN

10+	Range 12"	One Turn
9+	Augment	

The range of this spell can be measured from the Caster or from any **Hill** Terrain Feature on the board.
The target gains +2/+3 Resilience.

Yet somehow it didn't feel scary or unnatural. A rocky layer covering my entire body and yet I could move with the same ease as ever - like I had been born a gargoyle!

Nature's Call
All Wizards that know at least one non-Druidism spell know the Learned Spell The Oaken Thorns in addition to their other spells.
The 9th Age — Arcane Compendium — 2nd edition, 2022



DRUIDISM

6 SPIRITS OF THE WOOD

7+	Range 18"	One Turn
6+	Universal	

If the target is an enemy unit Engaged in Combat, the spell has no effect. Otherwise, place a Forest Terrain Feature underneath the target (this can be substituted by placing a marker or the spell card next to the unit). This Forest **always** extends to the edges of the target's Unit Boundary (even if the unit moves or changes formation).
If the target is a friendly unit, it gains Strider (Forest).

It was, frankly, embarrassing. I was left no choice but to employ strategies learned in my Virentian adventures in the deep jungle, despite our position in entirely open country.

Nature's Call
All Wizards that know at least one non-Boreal Divination spell know the Learned Spell The Oakens Throne in addition to their other spells.

